

Saloon Cars

Cars which took part in the domestic British Saloon Car Championship, British Touring Car Championship, and Australian Touring car Championship from the years 1958 until present are eligible to enter the championship. This includes cars in Group1, N, and Grp 2. Group 5 and DTM are not permitted.

Cars from Scalextric, Ninco, SCX, Revell, Carrera, Fly, Spirit, Pioneer, George Turner Models, SRC, TeamSlot, HPI and MRRC are eligible.

Resin based bodyshells are also eligible (inc. the George Turner 'wide' range (Cortina, Anglia etc) but must be mounted on a plastic or resin chassis and be configured as per the other general rules listed here (e.g. motor; gears; guide; wheels & tyre widths etc).

Cars may be re-liveried, but must be based on cars which have raced.

Cars must be accurate representations of saloon cars raced. GT versions of the same car are not eligible to race.

Cars must have Single piece, flat plastic (inc 3d printed) or resin chassis with no adjustable motor pod and/or axle pod.

All Cars must run a sealed and unmodified, up to 18k motor. Any cars which come with motors rated more than 18k, must be down-graded.

Running gear may be changed, and is free choice of Gears, Pinions, Axle and Hubs.

Cars must be fitted with their original interiors (where provided).

Guide is of free choice.

Weight may be added, but none removed from the body or chassis, other than a maximum 1mm to allow body rock.

Wheels and Tyres may be glued and trued and are free choice.

Tyre additives may be used, but tyres must be dry to the touch before racing, and leave no residue on the track. **FLBT does not encourage the use of additives on tyres.**

Magnets, lighting electronics, and suppressors may be removed.

All parts must be from a commercially available source, and open to all. Home-made and one off components should not be used.