

Sunday 5th April 2020

F.L.B.T. Classic Sports Car Six Hour
For slot cars representing the 1960's, 70's and 1980's.

4 teams will have a race length of Six hours.

Teams must have a minimum of 3 drivers with a maximum of 5.

Minimum driving time 1 hour, maximum driving time 2.5 hours.

Each decade will race for 2 hours, half hour in each lane, rotation being red, green, yellow and white including a 1 minute stop for lane change. A 5 minute stop will be given between decade changes. Racing will resume at the start finish line following a decade change. 60's cars will begin followed by 70's with 1980's to finish.

Testing may take place on race nights where classic sports cars are being used as all cars are eligible for this F.L.B.T. class.

Race Day Time Table

08.00 – 09.00	Track set up
09.00	Hall opens, drivers brief, free practice
10.45 – 1050	Pre race photo's
11.00	Race start
17.10	Race finish
	Post race scrutineering
	Track away and tidy
Qualifying	None
Lane choice	Drawn at the end of free practice

Marshalling and Discipline

All teams will be required to marshal a pre determined corner. Red lane red corner, white lane white corner etc. At any time the team who is driving in red lane will also be required to marshal the blue section.

No eating or drinking track side and phones etc. will be kept in pockets while marshalling.

Abuse of marshals is not acceptable. Any one found guilty of this will serve a 1 minute stop go penalty at the start line and apologise to the marshal concerned, second offence 5 minutes stop go, third 15 minutes. Any further offence will result in driver being excluded from the race. Abuse from others will result in the above penalties being awarded to the driver of that team.

If foul play is suspected at any time the race the race will be stopped and the car checked to ensure it complies with the rules. If the car is found to be illegal, the car will be required to be corrected while racing continues.

No track call will be given. Any problem with the track will result in the race being suspended in order to fix the problem. No time will be added.

Race control decision is final.

All cars entered will be expected to conform to the 2020 F.L.B.T. Classic Sports Car race rules with the following additions or changes to be noted.

Up to Six correctly presented cars per team are allowed, a maximum of Two per decade.

Where two cars are entered for one decade cars will race 1 hour each in turn. In the event of a break down the car must be repaired and returned to the track to complete it's hour. The previous or next car can not be used to complete that hour.

If a car crossed from the 1960's to 70's or 70's to 1980's it may only race one decade declared at the start of the race.

All car parts must be freely available from a known supplier.

Lexan, Vacform or 3D printed parts are not allowed.

External details must be fitted where possible at the start of the race.

Original interiors must be fitted.

Rear wings where fitted must remain in place at all times. A window of 10 laps is given for repair or refitting.

Only short can motors up to 23K are to be used. Angle winders are not allowed.

Cars must use the original front wheels. Front tyres must cover the full width of the wheels.

Car colour schemes are to be "In The Spirit Of" the decade it is raced in.

Cars must race in the correct decade.

Servicing

Cars may only be removed from the track within the marked area. The only exception is if a car breaks down. After repair he car must be returned to the track within the marked area, Not where it had stopped. If at the start of any stint a car is not on the track or ready, the race will resume without it.